

## **Dodging and Burning**

If you have trouble using the Dodge and Burn tools you are not alone. Use the following procedure rather than the Dodge and Burn tools from the Toolbar.

- 1) Immediately above the object layer you want to Burn (Darken) or Dodge (Lighten) create a new layer.
- 2) Set the Mode of the New Layer to either Color Burn or Color Dodge.
- 3) Click the Set Foreground Color in the toolbar and in the Color Picker set the HSB values to H=0, S=0, B=50 to set a 50% neutral gray color as the Foreground color.
- 4) Select your favorite painting tool and paint the neutral gray on the New Layer.
  - a) You will want to set the Opacity to some value lower than 100%
  - b) As you paint with either the mouse or a Wacom pen do not release the instrument. This will eliminate overlapping brushstrokes and streaks with the dodging or burning taking place smoothly up to the maximum opacity no matter how much you over-stroke an area.
  - c) You can also set the Flow Rate that will control how much neutral gray color is laid down on each stroke.
  - d) You can also change the dodging or burning effect by changing the shade of gray that you paint with. Just change the B value in the Color Picker.