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## Using the Dodge and Burn Tools

In previous tip, I applied a watercolor texture to a photograph. and the effect was quite nice. This tutorial goes one step farther. I'll add dimension to the texture without resorting to airbrushing a tone on top of the texture. By using the Dodge and Burn tools in Photoshop, you can retain the underlying color.



I started with a photograph that I took with my digital camera. I used available light and a little fill with a tungsten flood. No flash.

I could have spent more time with the lighting, but I wanted to demonstrate what you can do with just a good picture.



Using just one Digital Pastel, from my latest collection, I Copied and Pasted Into selected areas of my photograph. You can review this technique in monthly Tip #2.

I could have stopped here, but I wanted to add some dimension to the pears and restore the gradation of the side panel of the tray.

This brings me to this installment - Using the Dodge and Burn Tools.

I cropped in tight for this part of my Tips. Make sure you work in Layers. You'll have built in masks!

I first wanted to give the left pear some additional dimension. I choose the Burn tool, selected a 50% exposure, and selected shadows from the Burn palette. With the proper layer selected, I burned in shadow. For the highlight, I choose the Dodge tool, selected a 50% exposure, and selected highlight from the Dodge palette.



This is a good example of how airbrushing a lighter tone would have killed the underlying texture.

For the side of the tray, I selected the appropriate layer, and used the Dodge Tool. This time I change the brush size to 300.





The final photo-illustration using the Dodge and Burn technique with Digital Pastels for Photoshop.