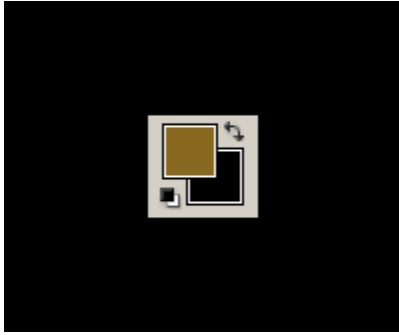


# Text on rust

In this tutorial, i'll show you how to create a rust texture..

## Text on rust

**Description:** In this tutorial, i'll show you how to create a rust texture.



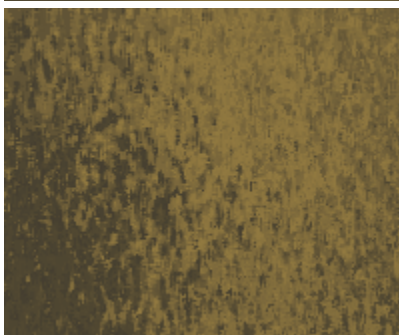
Start with a black background, and set your foreground and background color to **#87681E** and **Black**.



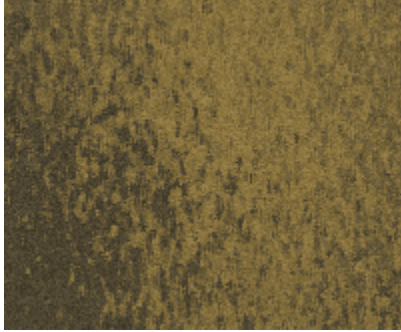
Go to **Filter>Render>Clouds**



Go to **Images>Adjust>Brightness/Contrast:**  
Set : **Brightness: 40** and **contrast: -30**



Go to **Filter>Brush Strokes>Sprayed Strokes.**  
Set:  
**Stroke Length: 5**  
**Spray Radius: 20**  
**Stroke Direction: Horizontal**



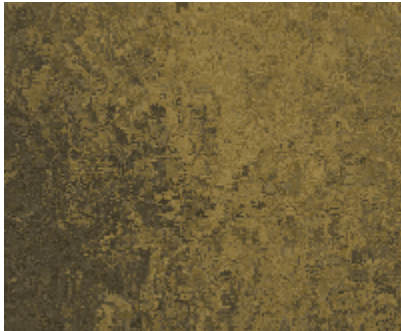
Go to **Filter>Noise>Add Noise.**

Set:

**Amount:** 3

**Distribution:** Gaussian

**Monochromatic:** Checked



Go to **Filter>Brush Strokes>Splatter**

Set:

**Radius:** 25

**Smoothness:** 15



Go to **Filter > Sharpen>Unsharp Mask**

Set:

**Amount:** 70%

**Radius:** 55px

**Threshold:** 0

Do it 1 more time, this time, set:

**Amount:** 50%

**Radius:** 40px

**Threshold:** 0



Use the type tool to create a new text. and apply the following layer styles:

**DropShadow: Inner Shadow** and 1 pixel **stroke**. you can play around with these.

Then set the text layer blending mode to "**Linear Dodge**"